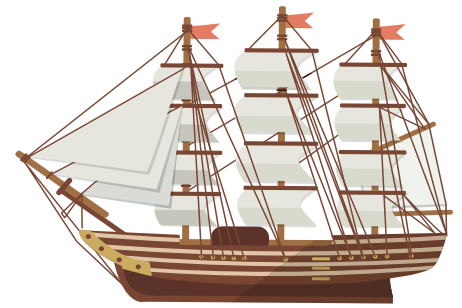


# Dear students,



You have been selected to take part in a special project on board *Cutty Sark*. Your teacher thinks you are highly skilled in questioning, discovering, selecting and justifying – these skills are very important for this project.

*Cutty Sark* has a water leak which desperately needs repairing. The leak will cost £1 million to fix. In order to get the money to save the ship, it needs to be proven that *Cutty Sark* is important and interesting.

Before you investigate on board, take a few minutes to think about why some things (such as objects, artworks and buildings) are saved. What is important and interesting about them? Should all old things be saved? How do we decide what to save and what not to save? Share your ideas.

There are three reasons I think *Cutty Sark* is important and interesting:

- Connection to the world – over 100 years ago, *Cutty Sark* travelled the world carrying cargo.
- People in the past – ordinary people in the past lived and worked on it
- Technology – *Cutty Sark* is a sailing ship (it had no engine), it was built to carry cargo but to also be very fast

Now onto your mission – you are going to look around *Cutty Sark* and find evidence that helps us to prove that it deserves to be saved. You can do this by reading the signs, looking at the objects, chatting to crew members (Visitor Assistants) and watching the videos on board. Each level tells many different stories about *Cutty Sark* – choose the bits that you find most interesting and make notes or drawings on your trail sheet. (If you're not sure which bits to choose, think about what you find interesting, you can use my suggestions above.)

Please gather your evidence and present a report to your teacher on your return to school.

Good luck, the fate of *Cutty Sark* is in your hands!

Yours faithfully,

*Captain Vicki*