

Job title: Peer Researcher (PAYE: casual, variable hours)
Working with: Engagement Team, Freelance Consultant & Evaluator

About the project

Are you interested in learning how to be an evaluator? Would you like to be part of the consultation project that will inform programming for young people at Royal Greenwich Museums? We are looking to recruit a team of peer researchers across multiple dates in July to September 2024. You will be trained in safeguarding and how to lead research conversations with other young people in the local community. There are two roles available – this job description is for the Peer Researcher.

Fee

£13.15 per hour [Casual. Variable Hours (See additional information for a selection of key dates)]

The role: what will you be doing as peer researchers?

Working with a Team Leader Peer Researcher, you will be talking to and consulting with other young people within Greenwich, Lewisham and Tower Hamlets on aspects such as; what are young people accessing locally? What themes would young people like to focus on at Royal Museums Greenwich? What does a successful youth-led programme look like? How do young people like to find out about opportunities to take part and participate? Consultation will take place in various locations, e.g. schools, youth centres, libraries, shopping centres, and local festivals.

What will you gain?

- An insight into working as an evaluator, how to collaborate on research design and best practice on carrying out peer consultation;
- Grow your professional network and knowledge of resources for local young people;
- A key role supporting the consultation team informing the next phase of youth programming at Royal Museums Greenwich;
- Development of skills such as your knowledge of safeguarding, confidence, and being able to speak to members of the public;
- For your own personal development, we will also encourage you to keep a learning journal.

Person specification: what will you bring to the team?

- An interest in arts and culture;
- An interest in learning about peer research and evaluation approaches and methods (*no previous experience of this is needed*);
- Comfortable working within a team and meeting new people;
- Enthusiasm for learning, and gaining new skills;
- Willingness to engage with and contribute to the training aspects of being a peer researcher;
- Enthusiasm to talk to diverse groups of young people with the aim to make the Museum a welcoming place to all;
- Be available for the project's duration (July to September 2024) including the training days.

If you haven't worked in or with a museum before, transferable skills picked up over time from previous positions, such as charity or volunteer work, assisting in a shop or café or office work are also relevant and valuable to this role.

How to apply



To apply, please choose **one** of the following options:

Email your CV to youngpeople@rmg.co.uk and complete this online application form **by 9am on Tuesday 9 July**: <https://forms.office.com/e/LjCJegz7dB>

OR

Email your CV and a short video or audio clip answering the five questions listed below to youngpeople@rmg.co.uk **by 9am on Tuesday 9th July**.

The programme currently works with ages 13-18 and 19-24. We are particularly interested to hear from young people aged 16-17 for the role of Peer Researcher.

We welcome applications from all individuals, including those who are currently underrepresented* in the creative and cultural sectors.

**Underrepresented in this context includes, but is not limited to, those who identify as being from working class or lower socioeconomic backgrounds; unemployed and/or have received welfare benefits; D/deaf; disabled; neurodiverse; LGBTQ+ and/or non-binary; and Black, Asian and ethnically diverse.*

Additional information

If you have any questions about the role or application process, including if you'd like to apply in an alternative format or if you require any reasonable adjustments* to support your application process, you can contact Amy on youngpeople@rmg.co.uk

**A 'reasonable adjustment' is a change to remove or reduce the effect of an element of a role or recruitment process which puts disabled employees/job applicants (as applicable) at a substantial disadvantage compared with employees/applicants who are not disabled.*

If you would like to learn more about the role, we invite you to attend an **online Q&A session on Thursday 4 July, 17:30 to 18:30**. To attend, please email youngpeople@rmg.co.uk. This event will be recorded for anyone who cannot attend – please email for access.

Important dates - *further consultation times, dates, and locations to be confirmed.*

Thursday 11th July - Peer Researcher Interviews

Please note that interviews will take place either in person at Royal Museums Greenwich or online (candidates can specify a preference). If you are invited to an interview, you will be contacted on Tues 9-July and questions will be sent out in advance.

Thursday 18th July – Peer Researcher Training Day

In-person at the National Maritime Museum, Romney Road, London, SE10 9NF.

About the RMG Youth Programme

RMG's Youth Programme runs across three sites; the National Maritime Museum, Queen's House and *Cutty Sark*. The programme works with young people aged 13-24 years and currently focuses on young people living, working or studying in the Borough of Greenwich. The Youth Programme's established format is currently being reflected upon to ensure it continues to meet the changing needs of young people in southeast London.

Application questions

Referring to the person specification above, please answer the following questions as part of your application (see below for application format options):

1. Tell us about one event or public programme you have attended in an arts, museum or cultural organisation recently that you enjoyed and why (200 words max)
Hint: If you can't think of something in a museum, maybe imagine a market, shopping center, family or friend's party, music gig, youth club, theatre, or community center.
2. Why would you like to become a young peer researcher? (200 words max)
3. What skills and experiences do you think you could bring to the peer research team? (200 words max)
Hint: If you haven't worked with a museum before, transferable skills picked up over time doing volunteer work, assisting in a shop, café or office are also relevant and valuable to this role. No previous job or volunteer experience? Think about your experiences at home, school/college, or activities you enjoy. What skills do you demonstrate there?
4. What would you like to get out of being a peer researcher? (200 words max)
5. What barriers do you think there are to young people visiting Museums? (200 words max)